

### Solving Linear Systems by Substitution Method

To use the Substitution Method, you can replace one variable with an equivalent expression containing the other variable. This makes a one-variable equation.

1.  $y = 2x + 3$

$$y = -2x - 9$$

$$2x + 3 = -2x - 9$$

$$+2x \quad +2x$$

$$4x + 3 = -9$$

$$-3 \quad -3$$

$$\frac{4x}{4} = \frac{-12}{4}$$

$$x = -3$$

$$y = 2(-3) + 3$$

$$= -6 + 3 = -3$$

$(-3, -3)$  is the point of intersection of the two lines on the graph.

2.  $x = 2y - 7$

$$2x + 4y = 10$$

$$2(2y - 7) + 4y = 10$$

$$4y - 14 + 4y = 10$$

$$8y - 14 = 10$$

$$+14 \quad +14$$

$$8y = 24$$

$$\frac{8y}{8} = \frac{24}{8}$$

$$y = 3$$

$$x = 2(3) - 7$$

$$= 6 - 7 = -1$$

$(-1, 3)$  is the point of intersection of the lines on the graph.

→ The solution to a system of equations is the point of intersection.

- Substitute  $2x + 3$  for  $y$  in the  $2^{\text{nd}}$  equation.
- Solve for  $x$ .

- Remember that the solution must be a point  $(x, y)$ .

- Pick one of the equations.
- Substitute  $x = -3$  into the equation.
- Solve for  $y$ .

- Write your solution as a point.

- Substitute  $2y - 7$  for  $x$  in the  $2^{\text{nd}}$  equation.
- Solve for  $y$ .

- Remember that the solution must be a point  $(x, y)$ .

- Pick one of the equations. \*The first one is more efficient here
- Substitute  $y = 3$  into the equation.
- Solve for  $x$ .

- Write your solution as a point.